



lottery.exe

SHA256

66A680122C3B02B5FF5ABDF342F6E545D41FA0860002AA108A9583B47E95873B

OPERATING SYSTEM

Win32

BYTES

31,744

LOTTO CHASER v2.2 Author: Ax + By = C

Overview: See how many combinations LOTTO CHASER and your computer would have to do before creating a winning set of lottery numbers. Change the pick and ball numbers for the game by editing the two combo boxes labeled P and B. **WARNING:** A match of six in a fifty-four ball game has the odds of 1 in 25,800,000 of winning.

Usage: Extract the contents of the archive into a new folder on your hard drive. You can then run the LOTTO CHASER binary by executing the file named lottery.exe. Press "OK" to create a new text file, if you wish to stop the loop press "CANCEL."

The screenshot shows a window titled "Lotto Chaser". Inside, there are six input fields for lottery numbers, arranged in two columns and three rows. The first column contains 37, 52, and 8. The second column contains 16, 42, and 13. To the right of each column are labels: "1st", "2nd", "3rd" for the first column and "4th", "5th", "6th" for the second column. Further right, there are two dropdown menus labeled "P:" and "B:". The "P:" dropdown shows the number 6, and the "B:" dropdown shows the number 54. Below the number fields, the text "24 - 46 - 41 - 47 - 11 - 38" is displayed, followed by "occurred after" and "888000". Below that, it says "tries by this computer!". At the bottom left is an "OK" button, and at the bottom right is a "Cancel" button. A small help icon (?) is located to the right of the "tries by this computer!" text.